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Modification of BaseIterativeData and ZoneIterativeData for reference frame and family motion

The time dependent data is located at the `CGNSBase_t` and the `Zone_t` levels. The `CGNSBase_t` level defines the steps to take into account and the family based information, this SIDS part is extended with the family reference frame and the rigid motion. The `Zone_t` iterative data holds the pointers to the zone members for each iteration. We add the pointers to the reference frame.

- *Base iterative data extension pattern:*

```
BaseIterativeData_t:=
{
    DataArray_t<char, 3, [32, MaxNumberOfFamilies, NumberOfSteps]> RigidGridMotionPointers;  (o)
    DataArray_t<char, 3, [32, MaxNumberOfFamilies, NumberOfSteps]> ReferenceFramePointers;   (o)

…                               other SIDS BaseIterativeData_t existing attributes
}
```

- *Base iterative data extension requirements list:*

1. The motion pointer is the name of the `GridRigidMotion_t` node.
2. The frame pointer is the name of the `ReferenceFrame_t` node.

- *Zone iterative data extension pattern:*

```
BaseIterativeData_t:=
{
    DataArray_t<char, 3, [32, MaxNumberOfFamilies, NumberOfSteps]> ReferenceFramePointers;   (o)

…                               other SIDS BaseIterativeData_t existing attributes
}
```

- *Zone iterative data extension requirements list:*

1. The pointer is the name of the `ReferenceFrame_t` node.